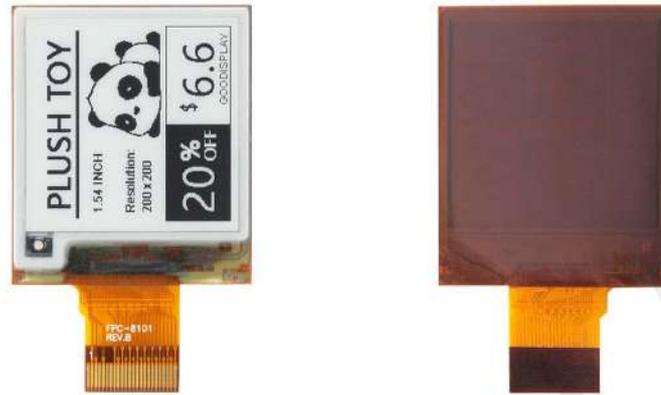




**1.54 inch  
E-paper Display Series  
GDEM0154I61**

# Product Specifications



<b>Customer</b>	<b>Standard</b>
<b>Description</b>	<b>1.54" E-PAPER DISPLAY</b>
<b>Model Name</b>	<b>GDEM0154I61</b>
<b>Date</b>	<b>2024/02/06</b>
<b>Revision</b>	<b>1.0</b>

	Design Engineering		
	Approval	Check	Design
			

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GOODDISPLAY

## 1. Over View

The GDEM0154I61 is a display module featuring reflective electrophoretic technology, using the flexible substrate as base plate. This panel has the capability to display images in black and white, depending on the associated look up table utilized. The panel's integrated circuitry includes a gate and source driver, timing controller, oscillator, DC-DC boost circuit, memory for frame buffer and look up table storage, as well as additional circuitry to manage VCOM and BORDER settings.

## 2. Features

- ◆ 200×200pixels display
- ◆ High contrast High reflectance
- ◆ Ultra wide viewing angle Ultra low power consumption
- ◆ Pure reflective mode
- ◆ Bi-stable display
- ◆ Commercial temperature range
- ◆ Landscape portrait modes
- ◆ Hard-coat antiglare display surface
- ◆ Ultra Low current deep sleep mode
- ◆ On chip display RAM
- ◆ Waveform can stored in On-chip OTP or written by MCU
- ◆ Serial peripheral interface available
- ◆ On-chip oscillator
- ◆ On-chip booster and regulator control for generating VCOM, Gate and Source driving voltage
- ◆ I<sup>2</sup>C signal master interface to read external temperature sensor
- ◆ Support partial update mode
- ◆ Built-in temperature sensor

### 3. Mechanical Specification

Parameter	Specifications	Unit	Remark
Screen Size	1.50	Inch	
Display Resolution	200(H)×200(V)	Pixel	DPI:188
Active Area	27.00×27.00	mm	
Pixel Pitch	0.135×0.135	mm	
Pixel Configuration	Square		
Outline Dimension	37.32(H)×31.8(V) ×0.44±0.1(D)	mm	
Weight	0.67±0.2	g	

Symbol	Parameter	Conditions	Min	Typ.	Max	Units	Notes
KS	Black State L* value		-	18	20		3-1
	Black Ghosting ΔL		-	1	-		3-1
WS	White State L* value		66	67			3-1
	White Ghosting ΔL		-	1	-		3-1
R	White Reflectivity	White	30	34	-	%	3-1
CR	Contrast Ratio	Indoor	15:1	20:1	-		3-1 3-2
GN	2Grey Level	-	-	-	-		
Life		Temp:23±3°C Humidity:55±10%RH		5years			3-3

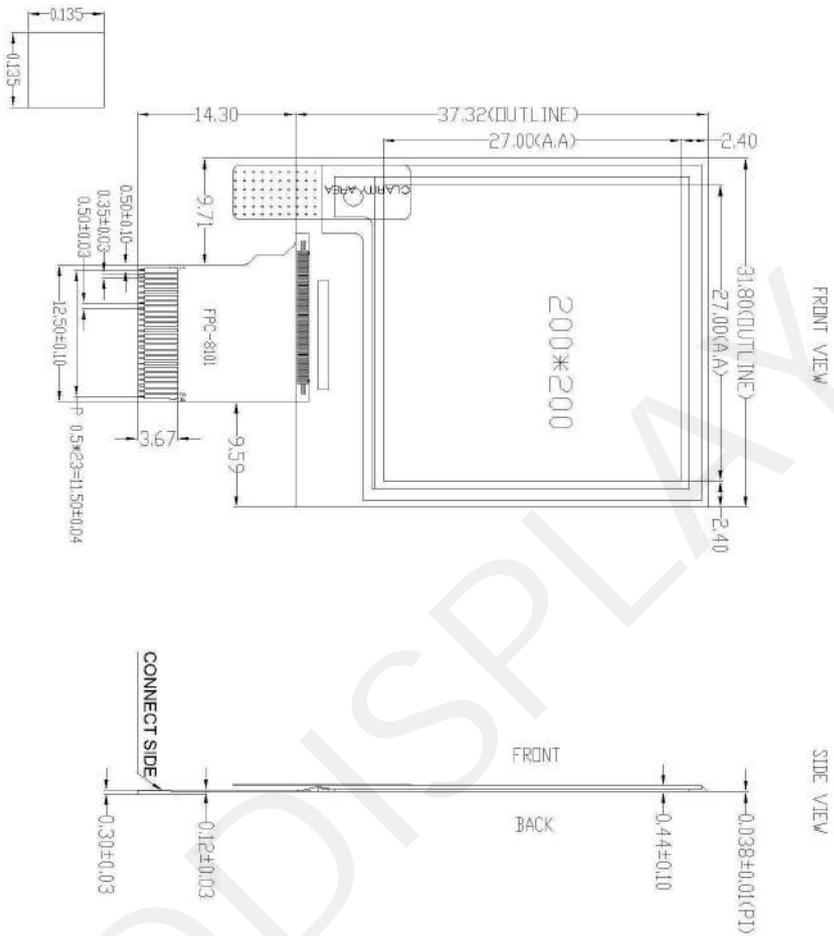
Notes: 3-1. Luminance meter: Eye-One Pro Spectrophotometer.

3-2. CR=Surface Reflectance with all white pixel/Surface Reflectance with all black pixels.

3-3. When the product is stored. The display screen should be kept white and face up.

### 4.Mechanical Drawing of EPD Module

Confirmation:



- NOTE: Pixel Pitch
- 1 DISPLAY MODULE 1.50" ARRAY FOR EPD
  - 2 DRIVER IC:SSD1681
  - 3 RESOLUTION:200gateX200source
  - 4 PIXEL SIZE: 0.135mmX 0.135 mm

DATE	REV.	MODIFICATION
2023-08-16	A	FIRST ISSUE



Dalian Good Display Co., Ltd.

TOLERANCES UNMARKED		TITLE		PROJECT		REV.		DATE		CUST. P/N	
ANGLES=5°		EPD		GDEM0154161		A					
X=±0.4mm		DRAWN		CHK		UNIT		3RD ANGLE		PAGE	
.XX=±0.20mm		H QONG		JD CHEN		mm				1/1	
.XXX=±0.20mm											

## 5. Input/output Pin Assignment

No.	Name	I/O	Description	Remark
1	NC		Do not connect with other NC pins	Keep Open
2	GDR	O	N-Channel MOSFET Gate Drive Control	
3	RESE	I	Current Sense Input for the Control Loop	
4	NC	NC	Do not connect with other NC pins	Keep Open
5	VSH2	C	Positive Source driving voltage 2	
6	TSCL	O	I2C Interface to digital temperature sensor Clock pin	Note 5-6
7	TSDA	I/O	I2C Interface to digital temperature sensor Data pin	Note 5-6
8	BS1	I	Bus Interface selection pin	Note 5-5
9	BUSY	O	Busy state output pin	Note 5-4
10	RES#	I	Reset signal input. Active Low.	Note 5-3
11	D/C#	I	Data /Command control pin	Note 5-2
12	CS#	I	Chip select input pin	Note 5-1
13	SCL	I	Serial Clock pin (SPI)	
14	SDA	I/O	Serial Data pin (SPI)	
15	VDDIO	P	Power Supply for interface logic pins It should be connected with VCI	
16	VCI	P	Power Supply for the chip	
17	VSS	P	Ground	
18	VDD	C	Core logic power pin VDD can be regulated internally from VCI. A capacitor should be connected between VDD and VSS	
19	VPP	P	FOR TEST	Keep Open
20	VSH1	C	Positive Source driving voltage	
21	VGH	C	Power Supply pin for Positive Gate driving voltage and VSH1	
22	VSL	C	Negative Source driving voltage	
23	VGL	C	Power Supply pin for Negative Gate driving voltage VCOM and VSL	
24	VCOM	C	VCOM driving voltage	

**I = Input Pin, O =Output Pin, I/O = Bi-directional Pin (Input/output), P = Power Pin, C = Capacitor Pin**

**Note 5-1: This pin (CS#) is the chip select input connecting to the MCU. The chip is enabled for MCU communication only when CS# is pulled LOW.**

**Note 5-2: This pin is (D/C#) Data/Command control pin connecting to the MCU in 4-wire SPI mode. When the pin is pulled HIGH, the data at SDA will be interpreted as data. When the pin is pulled LOW, the data at SDA will be interpreted as command.**

**Note 5-3: This pin (RES#) is reset signal input. The Reset is active low.**

**Note 5-4: This pin is Busy state output pin. When Busy is High, the operation of chip should not be interrupted, command should not be sent. The chip would put Busy pin High when -Outputting display waveform -Communicating with digital temperature sensor**

**Note 5-5: Bus interface selection pin**

**Note 5-6: This pin connect to the VSS if there is no external temperature sensor.**

<b>BS1 State</b>	<b>MCU Interface</b>
L	4-lines serial peripheral interface(SPI) - 8 bits SPI
H	3- lines serial peripheral interface(SPI) - 9 bits SPI

## 6. Electrical Characteristics

### 6.1 Absolute Maximum Rating

<b>Parameter</b>	<b>Symbol</b>	<b>Rating</b>	<b>Unit</b>
Logic supply voltage	VCI	-0.5 to +6.0	V
Logic Input voltage	VIN	-0.5 to VCI +0.5	V
Logic Output voltage	VOUT	-0.5 to VCI +0.5	V
Operating Temp range	TOPR	0 to +50	°C.
Storage Temp range	TSTG	-25 to+70	°C.
Optimal Storage Humidity	HSTGo	55±10	RH

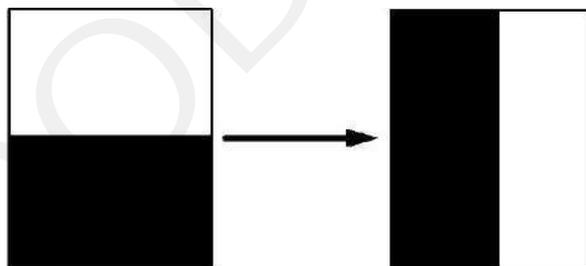
**Note: Maximum ratings are those values beyond which damages to the device may occur. Functional operation should be restricted to the limits in the Panel DC Characteristics tables.**

## 6.2 Panel DC Characteristics

The following specifications apply for:  $V_{SS}=0V$ ,  $V_{CI}=3.0V$ ,  $TOPR = 25^{\circ}C$ .

Parameter	Symbol	Condition	Applicable pin	Min.	Typ.	Max.	Unit
Single ground	$V_{SS}$	-		-	0	-	V
Logic supply voltage	$V_{CI}$	-	$V_{CI}$	2.2	3.0	3.7	V
Core logic voltage	$V_{DD}$		$V_{DD}$	1.7	1.8	1.9	V
High level input voltage	$V_{IH}$	-	-	$0.8 V_{CI}$	-	-	V
Low level input voltage	$V_{IL}$	-	-	-	-	$0.2 V_{CI}$	V
High level output voltage	$V_{OH}$	$I_{OH} = -100\mu A$	-	$0.9 V_{CI}$	-	-	V
Low level output voltage	$V_{OL}$	$I_{OL} = 100\mu A$	-	-	-	$0.1 V_{CI}$	V
Typical power	$P_{TYP}$	$V_{CI}=3.0V$	-	-	18	-	mW
Deep sleep mode	$P_{STPY}$	$V_{CI}=3.0V$	-	-	0.003	-	mW
Typical operating current	$I_{opr\_VCI}$	$V_{CI}=3.0V$	-	-	6	-	mA
Full/Partial update time	-	$25^{\circ}C$	-	-	3/0.42	-	sec
Typical peak current	$I_{opr\_VCI}$	2.2~3.7v			20	30	mA
Sleep mode current	$I_{slp\_VCI}$	DC/DC off No clock No input load Ram data retain	-	-	20	-	$\mu A$
Deep sleep mode current	$I_{dslp\_VCI}$	DC/DC off No clock No input load Ram data not retain	-	-	1	5	$\mu A$

Notes: 1. The typical power is measured with following transition from horizontal 2 scale pattern to vertical 2 scale pattern.



2. The deep sleep power is the consumed power when the panel controller is in deep sleep mode.

3. The listed electrical characteristics are only guaranteed under the controller & waveform provided by Good Display

4. Electrical measurement: Tektronix oscilloscope - MDO3024,

Tektronix current probe - TCP0030A.

## 6.3 Panel DC Characteristics(Driver IC Internal Regulators)

The following specifications apply for: VSS=0V, VCI=3.0V, TOPR =25°C.

Parameter	Symbol	Condition	Applicable pin	Min.	Typ.	Max.	Unit
VCOM output voltage	VCOM	-	VCOM	-	TBD	-	V
Positive Source output voltage	VSH	-	S <sub>0</sub> ~S <sub>199</sub>	+14.5	+15	+15.5	V
Negative Source output voltage	VSL	-	S <sub>0</sub> ~S <sub>199</sub>	-15.5	-15	-14.5	V
Positive gate output voltage	VGH	-	G <sub>0</sub> ~G <sub>199</sub>	+19	+20	+21	V
Negative gate output voltage	VGL	-	G <sub>0</sub> ~G <sub>199</sub>	-21	-20	-19	V

Notes:VGH,VGL,VSH,VSL drop voltage<2V.

## 6.4 Panel AC Characteristics

### 6.4.1 MCU Interface Selection

The pin assignment at different interface mode is summarized in Table 6-4-1. Different MCU mode can be set by hardware selection on BS1 pins. The display panel only supports 4-wire SPI or 3-wire SPI interface mode.

Pin Name	Data/Command Interface		Control Signal		
	SDA	SCL	CS#	D/C#	RES#
Bus interface	SDA	SCL	CS#	D/C#	RES#
BS1=L 4-wire SPI	SDA	SCL	CS#	D/C#	RES#
BS1=H 3-wire SPI	SDA	SCL	CS#	L	RES#

### 6.4.2 MCU Serial Interface (4-wire SPI)

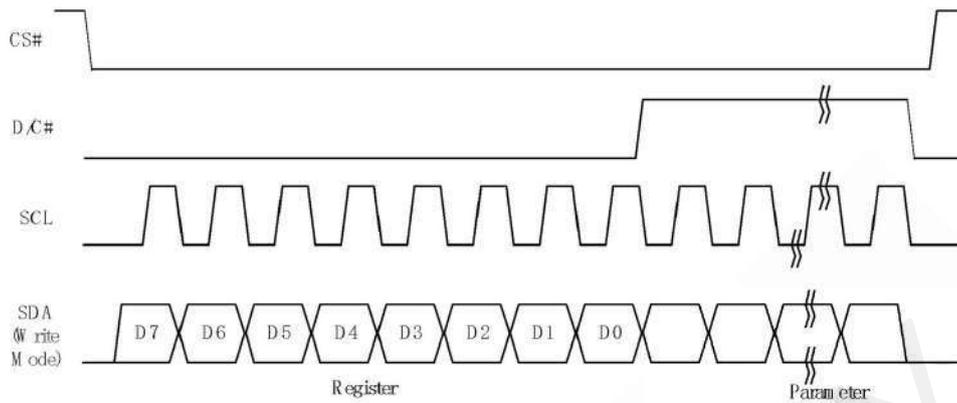
The serial interface consists of serial clock SCL, serial data SDA, D/C#, CS#. This interface supports Write mode and Read mode.

Function	CS#	D/C#	SCL
Write command	L	L	↑
Write data	L	H	↑

Note: ↑ stands for rising edge of signal

In the write mode SDA is shifted into an 8-bit shift register on every rising edge of SCL in the order of D7, D6, ... D0. The level of D/C# should be kept over the whole byte . The data byte in the shift register is written to the Graphic Display Data RAM /Data Byte register or command Byte register according to D/C# pin.

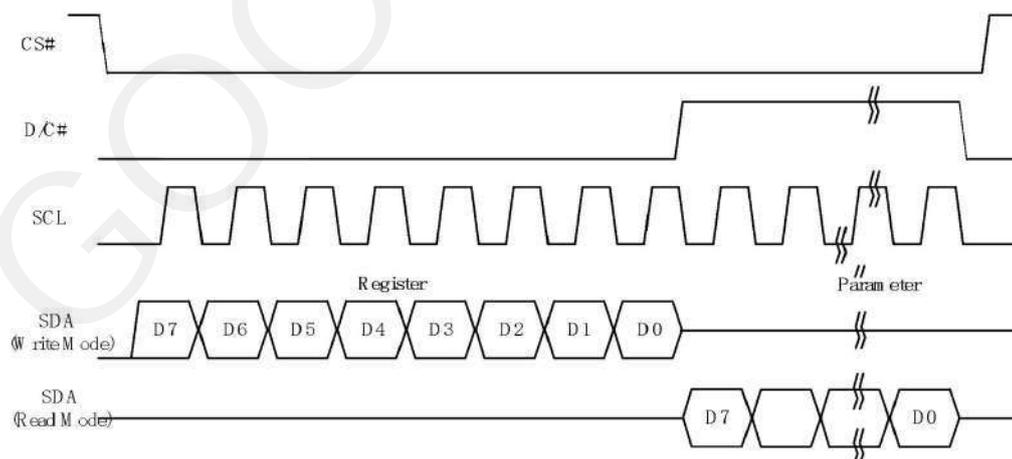
Figure 6-1: Write procedure in 4-wire SPI mode



In the Read mode:

1. After driving CS# to low, MCU need to define the register to be read.
2. SDA is shifted into an 8-bit shift register on every rising edge of SCL in the order of D7, D6, ... D0 with D/C# keep low.
3. After SCL change to low for the last bit of register, D/C# need to drive to high.
4. SDA is shifted out an 8-bit data on every falling edge of SCL in the order of D7, D6, ... D0.
5. Depending on register type, more than 1 byte can be read out. After all byte are read, CS# need to drive to high to stop the read operation.

Figure 6-2: Read procedure in 4-wire SPI mode



### 6.4.3 MCU Serial Interface (3-wire SPI)

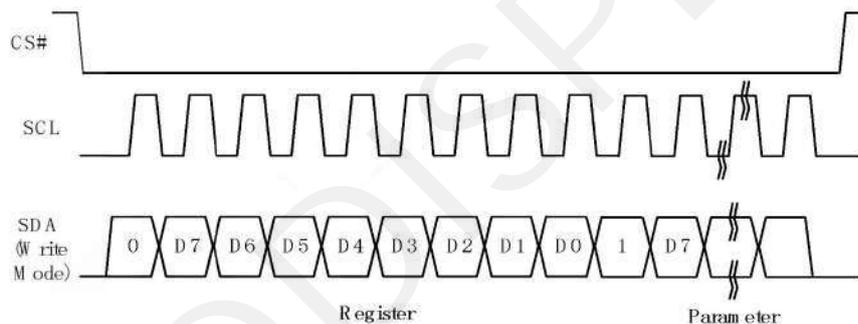
The 3-wire serial interface consists of serial clock SCL, serial data SDA and CS#. This interface also supports Write mode and Read mode.

The operation is similar to 4-wire serial interface while D/C# pin is not used. There are altogether 9-bits will be shifted into the shift register on every ninth clock in sequence: D/C# bit, D7 to D0 bit. The D/C# bit (first bit of the sequential data) will determine the following data byte in the shift register is written to the Display Data RAM (D/C# bit = 1) or the command register (D/C# bit = 0).

Function	CS#	D/C#	SCL
Write command	L	Tie	↑
Write data	L	Tie	↑

Note: ↑ stands for rising edge of signal

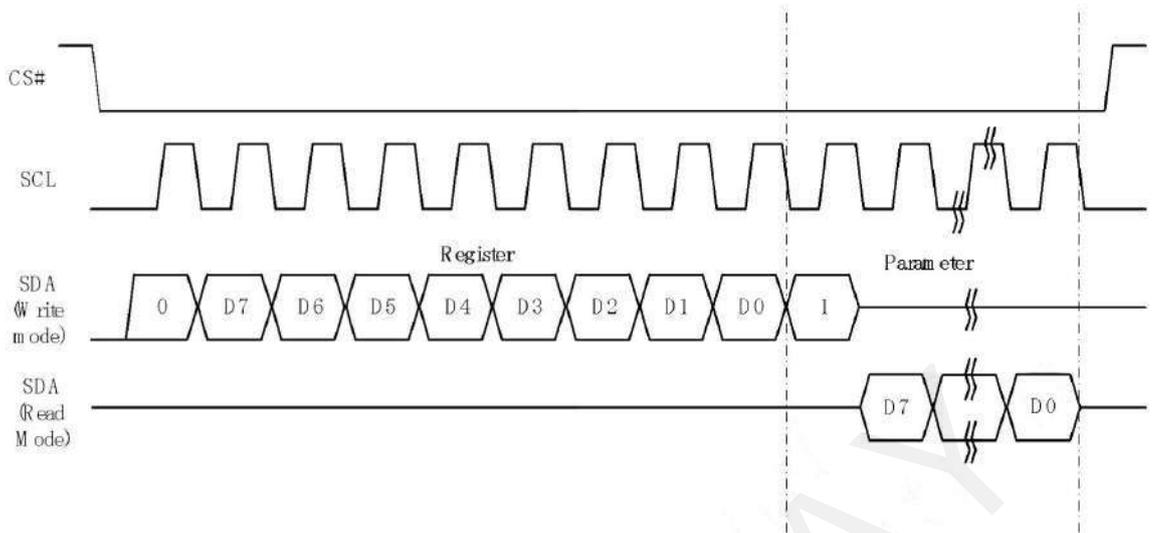
Figure 6-3: Write procedure in 3-wire SPI mode



In the Read mode:

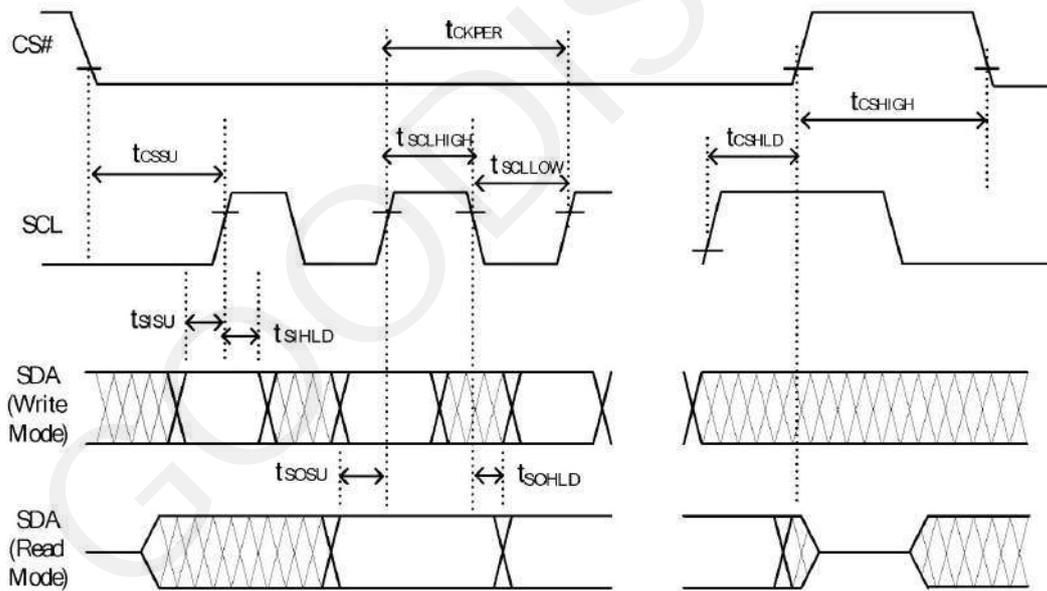
1. After driving CS# to low, MCU need to define the register to be read.
2. D/C=0 is shifted thru SDA with one rising edge of SCL
3. SDA is shifted into an 8-bit shift register on every rising edge of SCL in the order of D7, D6, ... D0.
4. D/C=1 is shifted thru SDA with one rising edge of SCL
5. SDA is shifted out an 8-bit data on every falling edge of SCL in the order of D7, D6, ... D0.
6. Depending on register type, more than 1 byte can be read out. After all byte are read, CS# need to drive to high to stop the read operation.

**Figure 6-4: Read procedure in 3-wire SPI mode**



### 6.4.4 Interface Timing

The following specifications apply for: VSS=0V, VCI=3.0V, T<sub>OPR</sub> =25°C.



**Changed Diagram**

## Serial Interface Timing Characteristics

(VCI - VSS = 2.2V to 3.7V, TOPR = 25°C, CL=20pF)

### Write mode

Symbol	Parameter	Min	Typ.	Max	Unit
fSCL	SCL frequency (Write Mode)			20	MHz
tCSSU	Time CS# has to be low before the first rising edge of SCLK	60			ns
tCSHLD	Time CS# has to remain low after the last falling edge of SCLK	65			ns
tCSHIGH	Time CS# has to remain high between two transfers	100			ns
tSCLHIGH	Part of the clock period where SCL has to remain high	25			ns
tSCLLOW	Part of the clock period where SCL has to remain low	25			ns
tSISU	Time SI (SDA Write Mode) has to be stable before the next rising edge of SCL	10			ns
tSIHLD	Time SI (SDA Write Mode) has to remain stable after the rising edge of SCL	40			ns

### Read mode

Symbol	Parameter	Min	Typ.	Max	Unit
fSCL	SCL frequency (Read Mode)			2.5	MHz
tCSSU	Time CS# has to be low before the first rising edge of SCLK	100			ns
tCSHLD	Time CS# has to remain low after the last falling edge of SCLK	50			ns
tCSHIGH	Time CS# has to remain high between two transfers	250			ns
tSCLHIGH	Part of the clock period where SCL has to remain high	180			ns
tSCLLOW	Part of the clock period where SCL has to remain low	180			ns
tSOSU	Time SO(SDA Read Mode) will be stable before the next rising edge of SCL		50		ns
tSOHLD	Time SO (SDA Read Mode) will remain stable after the falling edge of SCL		0		ns

## 7. Command Table

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	01	0	0	0	0	0	0	0	1	Driver Output control	Gate setting Set A[8:0]=00C7h Set B[8:0]=00h
0	1		A7	A6	A5	A4	A3	A2	A1	A0		
0	1		0	0	0	0	0	0	0	A8		
0	1		0	0	0	0	0	B2	B1	B0		
0	0	03	0	0	0	0	0	0	1	1	Gate Driving voltage control	SetGate Driving voltage A[4:0]=17h[POR], VGH at 20V[POR] VGH setting from 10V to 20V
0	1		0	0	0	A4	A3	A2	A1	A0		
0	0	04	0	0	0	0	0	1	0	0	Source Driving voltage control	Set Source Driving voltage A[7:0]= 41h[POR], VSH1 at 15V B[7:0]=A Ch[POR], VSH2 at 5.4V C[7:0]= 32h[POR], VSL at -15V
0	1		A7	A6	A5	A4	A3	A2	A1	A0		
0	1		B7	B6	B5	B4	B3	B2	B1	B0		
0	1		C7	C6	C5	C4	C3	C2	C1	C0		
0	0	08	0	0	0	0	1	0	0	0	Initial Code Setting Program	Program Initial Code Setting The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation
0	0	09	0	0	0	0	1	0	0	1	Write Register for Initial Code Setting	Write Register for Initial Code Setting Selection A[7:0] ~ D[7:0]: Reserved Details refer to Application Notes of Initial Code Setting
0	1		A7	A6	A5	A4	A3	A2	A1	A0		
0	1		B7	B6	B5	B4	B3	B2	B1	B0		
0	1		C7	C6	C5	C4	C3	C2	C1	C0		
0	1		D7	D6	D5	D4	D3	D2	D1	D0		
0	0	0A	0	0	0	0	1	0	1	0	Read Register for Initial Code Setting	Read Register for Initial Code Setting
0	0	10	0	0	0	1	0	0	0	0	Deep Sleep mode	Deep Sleep mode Control: A[1:0] : Description 00 Normal Mode 01 Enter Deep Sleep Mode 1[POR] 11 Enter Deep Sleep Mode 2 After this command initiated, the chip will enter Deep Sleep Mode, BUSY pad will keep output high. Remark: To Exit Deep Sleep mode, User required to send HWRESET to the driver
0	1		0	0	0	0	0	0	0	A0		

0	0	11	0	0	0	1	0	0	0	1	Data Entry mode setting	Define data entry sequence A[2:0] = 001 [POR] A [1:0] = ID[1:0] Address automatic increment / decrement setting The setting of incrementing or decrementing of the address counter can be made independently in each upper and lower bit of the address. 00 - Y decrement, X decrement, 01 - Y decrement, X increment, [POR] 10 - Y increment, X decrement, 11 - Y increment, X increment A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR] AM = 1, the address counter is updated in the Y direction
0	1		0	0	0	0	0	A <sub>2</sub>	A <sub>1</sub>	A <sub>0</sub>		

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0	0	0C	0	0	0	0	1	1	0	0	Booster Soft start Control	Booster Enable with Phase 1, Phase 2 and Phase 3 for soft start current and duration setting. A[7:0] -> Soft start setting for Phase1 = 8Bh [POR] B[7:0] -> Soft start setting for Phase2 = 9Ch [POR] C[7:0] -> Soft start setting for Phase3 = 96h [POR] D[7:0] -> Duration setting = 0Fh [POR] Bit Description of each byte: A[6:0] / B[6:0] / C[6:0]: Bit[6:4] Driving Strength Selection 000 1(Weakest) 001 2 010 3 011 4 100 5 101 6 110 7 111 8(Strongest) Bit[3:0] Min Off Time Setting of GDR [ Time unit ] 0000 ~ 0011 NA 0100 2.6 0101 3.2 0110 3.9 0111 4.6 1000 5.4 1001 6.3 1010 7.3 1011 8.4 1100 9.8 1101 11.5 1110 13.8 1111 16.5 D[5:0]: duration setting of phase D[5:4]: duration setting of phase 3 D[3:2]: duration setting of phase 2 D[1:0]: duration setting of phase 1 Bit[1:0] Duration of Phase [Approximation] 00 10ms 01 20ms 10 30ms 11 40ms
0	1		1	A6	A5	A4	A3	A2	A1	A0		0110 3.9
0	1		1	B6	B5	B4	B3	B2	B1	B0		0111 4.6
0	1		1	C6	C5	C4	C3	C2	C1	C0		1000 5.4
0	1		0	0	D5	D4	D3	D2	D1	D0		1001 6.3
												1010 7.3
												1011 8.4
												1100 9.8
												1101 11.5
												1110 13.8
												1111 16.5

0	0	12	0	0	0	1	0	0	1	0	SWRESET	It resets the commands and parameters to their S/W Reset default values except R10h-Deep Sleep Mode During operation, BUSY pad will output high. Note: RAM are unaffected by this command.
0	0	18	0	0	0	1	1	0	0	0	Temperature Sensor Control	Temperature Sensor Selection A[7:0] = 48h [POR], external temperature sensor A[7:0] = 80h Internal temperature sensor
0	1		A7	A6	A5	A4	A3	A2	A1	A0		
0	0	1A	0	0	0	1	1	0	1	0		
0	1		A7	A6	A5	A4	A3	A2	A1	A0	Temperature Sensor Control (Write to temperature register)	Write to temperature register. A[11:0] = 7FFh [POR]
0	1		B7	B6	B5	B4	0	0	0	0		
0	0	20	0	0	1	0	0	0	0	0	Master Activation	Activate Display Update Sequence The Display Update Sequence Option is located at R22h User should not interrupt this operation to avoid corruption of panel images.
0	0	21	0	0	1	0	0	0	0	1	Display Update Control 1	RAM content option for Display Update A[7:0] = 00h [POR] B[7:0] = 00h [POR] A[7:4] Red RAM option 0000 Normal 0100 Bypass RAM content as 0 1000 Inverse RAM content A[3:0] BW RAM option 0000 Normal 0100 Bypass RAM content as 0 1000 Inverse RAM content B[7] Source Output Mode 0 Available Source from S0 to S175 1 Available Source from S8 to S167
0	1		A7	A6	A5	A4	A3	A2	A1	A0		
0	1		B7	0	0	0	0	0	0	0		

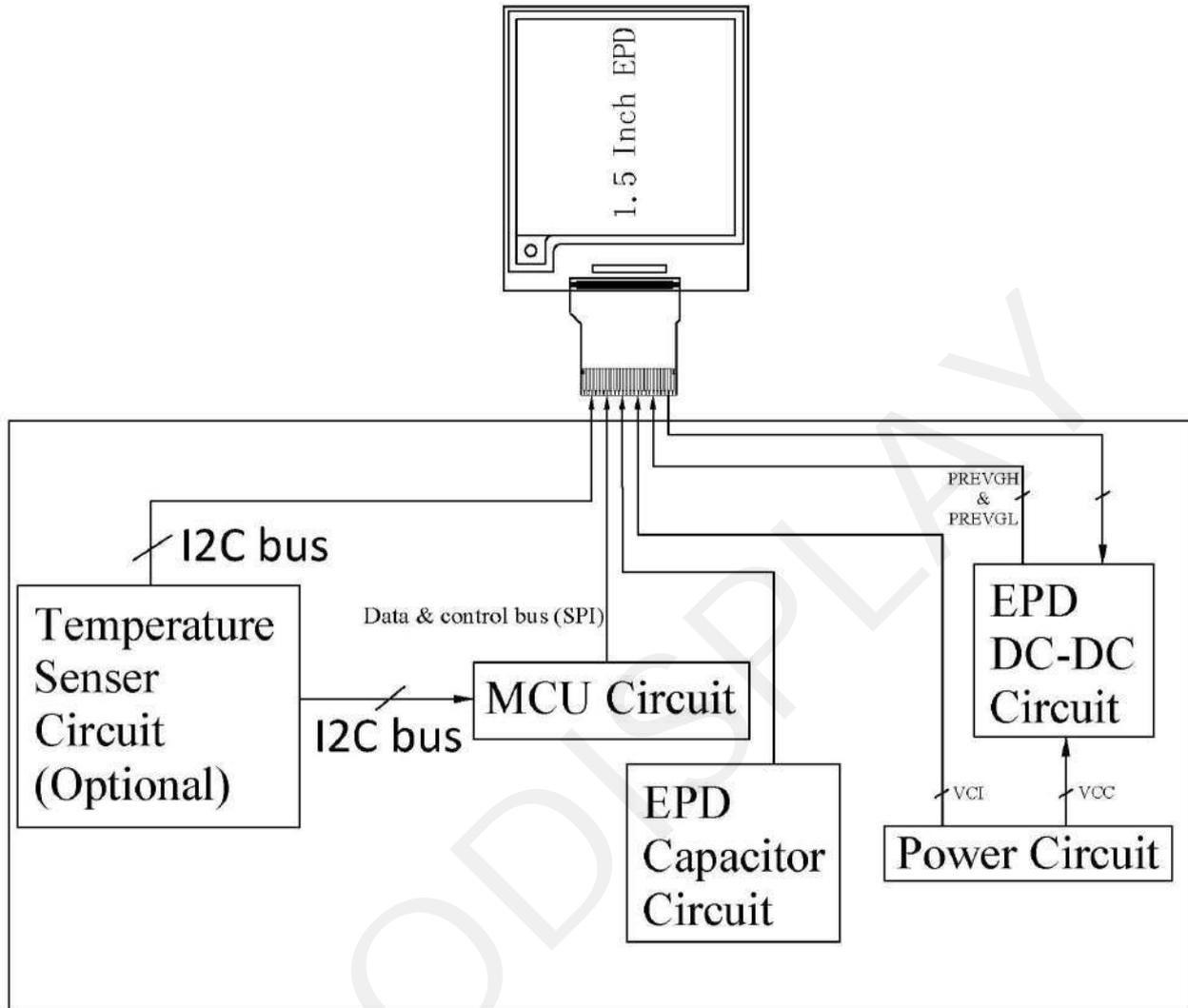
0	0	22	0	0	1	0	0	0	0	1	0	Display Update Control 2	Display Update Sequence Option: Enable the stage for Master Activation A[7:0]= FFh (POR) Operating sequence Parameter (in Hex) Enable clock signal 80 Disable clock signal 01 Enable clock signal Enable Analog C0 Disable Analog Disable clock signal 03 Enable clock signal Load LUT with DISPLAY Mode 1 Disable clock signal 91 Enable clock signal Load LUT with DISPLAY Mode 2 Disable clock signal 99 Enable clock signal Load temperature value Load LUT with DISPLAY Mode 1 Disable clock signal B1 Enable clock signal Load temperature value Load LUT with DISPLAY Mode 2 Disable clock signal B9 Enable clock signal Enable Analog Display with DISPLAY Mode 1 Disable Analog Disable OSC C7 Enable clock signal Enable Analog Display with DISPLAY Mode 2 Disable Analog Disable OSC CF Enable clock signal Enable Analog Load temperature value DISPLAY with DISPLAY Mode 1 Disable Analog Disable OSC F7 Enable clock signal Enable Analog Load temperature value DISPLAY with DISPLAY Mode 2 Disable Analog Disable OSC FF
0	1		A7	A6	A5	A4	A3	A2	A1	A0			

0	0	24	0	0	1	0	0	1	0	0	Write RAM (Black White) / RAM 0x24	After this command, data entries will be written into the BW RAM until another command is written. Address pointers will advance accordingly For Write pixel: Content of Write RAM(BW) = 1 For Black pixel: Content of Write RAM(BW) = 0
0	0	26	0	0	1	0	0	1	1	0	Write RAM (RED) / RAM 0x26)	After this command, data entries will be written into the RED RAM until another command is written. Address pointers will advance accordingly. For Red pixel: Content of Write RAM(RED) = 1 For non-Red pixel [Black or White]: Content of Write RAM(RED) = 0
0	0	2C	0	0	1	0	1	1	0	0	Write VCOM register	Write VCOM register from MCU interface A[7:0] = 00h [POR]
0	1		A7	A6	A5	A4	A3	A2	A1	A0		
0	0	2D	0	0	1	0	1	1	0	1	OTP Register Read for Display Option	Read Register for Display Option: A[7:0]: VCOM OTP Selection (Command 0x37, Byte A) B[7:0]: VCOM Register (Command 0x2C) C[7:0]~G[7:0]: Display Mode (Command 0x37, Byte B to Byte F) [5 bytes] H[7:0]~K[7:0]: Waveform Version (Command 0x37, Byte G to Byte J) [4 bytes]
1	1		A7	A6	A5	A4	A3	A2	A1	A0		
1	1		B7	B6	B5	B4	B3	B2	B1	B0		
1	1		C7	C6	C5	C4	C3	C2	C1	C0		
1	1		D7	D6	D5	D4	D3	D2	D1	D0		
1	1		E7	E6	E5	E4	E3	E2	E1	E0		
1	1		F7	F6	F5	F4	F3	F2	F1	F0		
1	1		G7	G6	G5	G4	G3	G2	G1	G0		
1	1		H7	H6	H5	H4	H3	H2	H1	H0		
1	1		I7	I6	I5	I4	I3	I2	I1	I0		
1	1		J7	J6	J5	J4	J3	J2	J1	J0		
1	1		K7	K6	K5	K4	K3	K2	K1	K0		

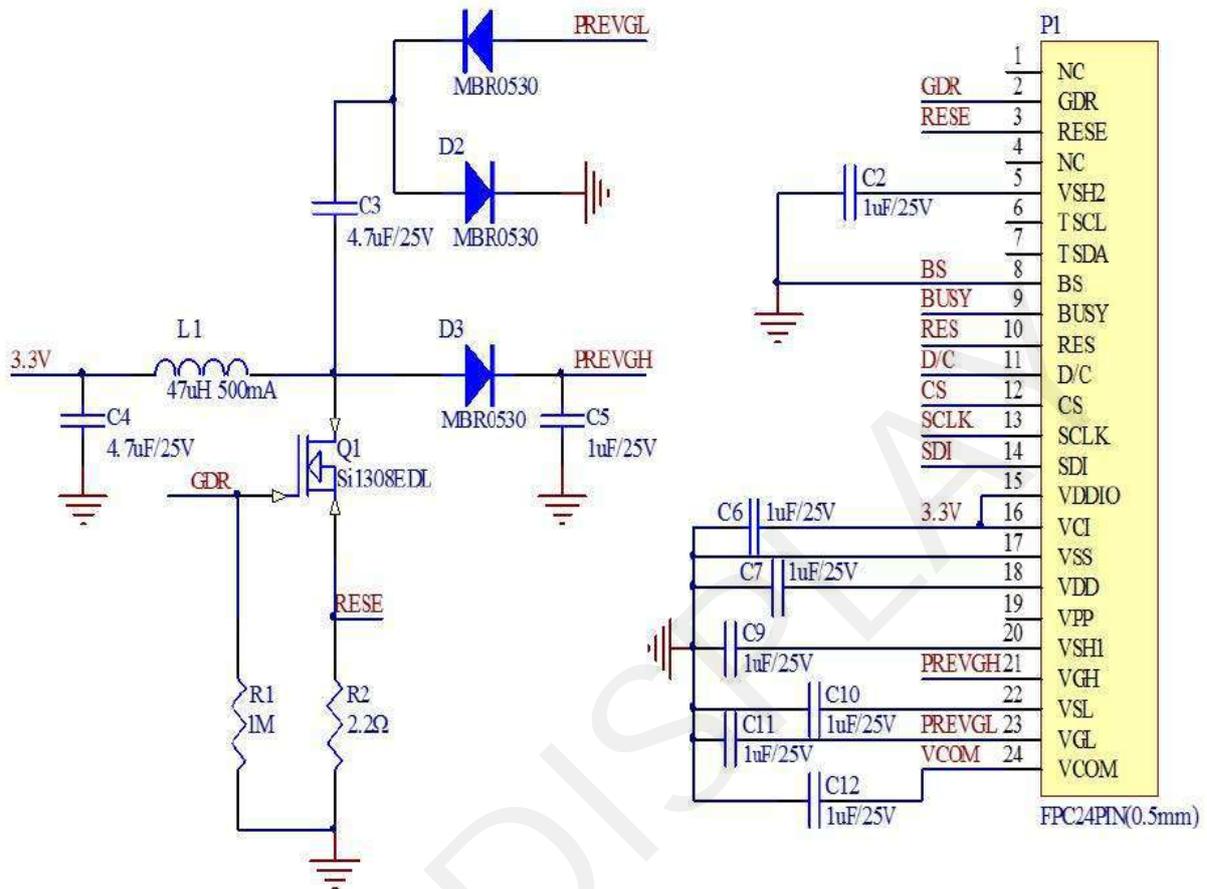
0	0	2F	0	0	1	0	1	1	1	1	Status Bit Read	Read IC status Bit [POR 0x01] A[5]: HV Ready Detection flag [POR=0] 0: Ready 1: Not Ready A[4]: VCI Detection flag [POR=0] 0: Normal 1: VCI lower than the Detect level A[3]: [POR=0] A[2]: Busy flag [POR=0] 0: Normal 1: BUSY A[1:0]: Chip ID [POR=01] Remark: A[5] and A[4] status are not valid after RESET, they need to be initiated by command 0x14 and command 0x15 respectively
0	0	30	0	0	1	1	0	0	0	0	Program WS OTP	Program OTP of Waveform Setting The contents should be written into RAM before sending this command. The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation
0	0	32	0	0	1	1	0	0	1	0	Write LUT register	Write LUT register from MCU interface [153 bytes], which contains the content of VS[nX-LUTm], TP[nX], RP[n], SR[nXY], FR[n] and XON[nXY] Refer to Session 6.7 WAVEFORM SETTING
0	1		A7	A6	A5	A4	A3	A2	A1	A0		
0	1		B7	B6	B5	B4	B3	B2	B1	B0		
0	1		:	:	:	:	:	:	:	:		
0	1		:	:	:	:	:	:	:	:		
0	1		:	:	:	:	:	:	:	:		
0	1		:	:	:	:	:	:	:	:		
0	0	39	0	0	1	1	1	0	0	1	OTP program mode	OTP program mode A[1:0] = 00: Normal Mode [POR] A[1:0] = 11: Internal generated OTP programming voltage Remark: User is required to EXACTLY follow the reference code sequences



## 8. Block Diagram



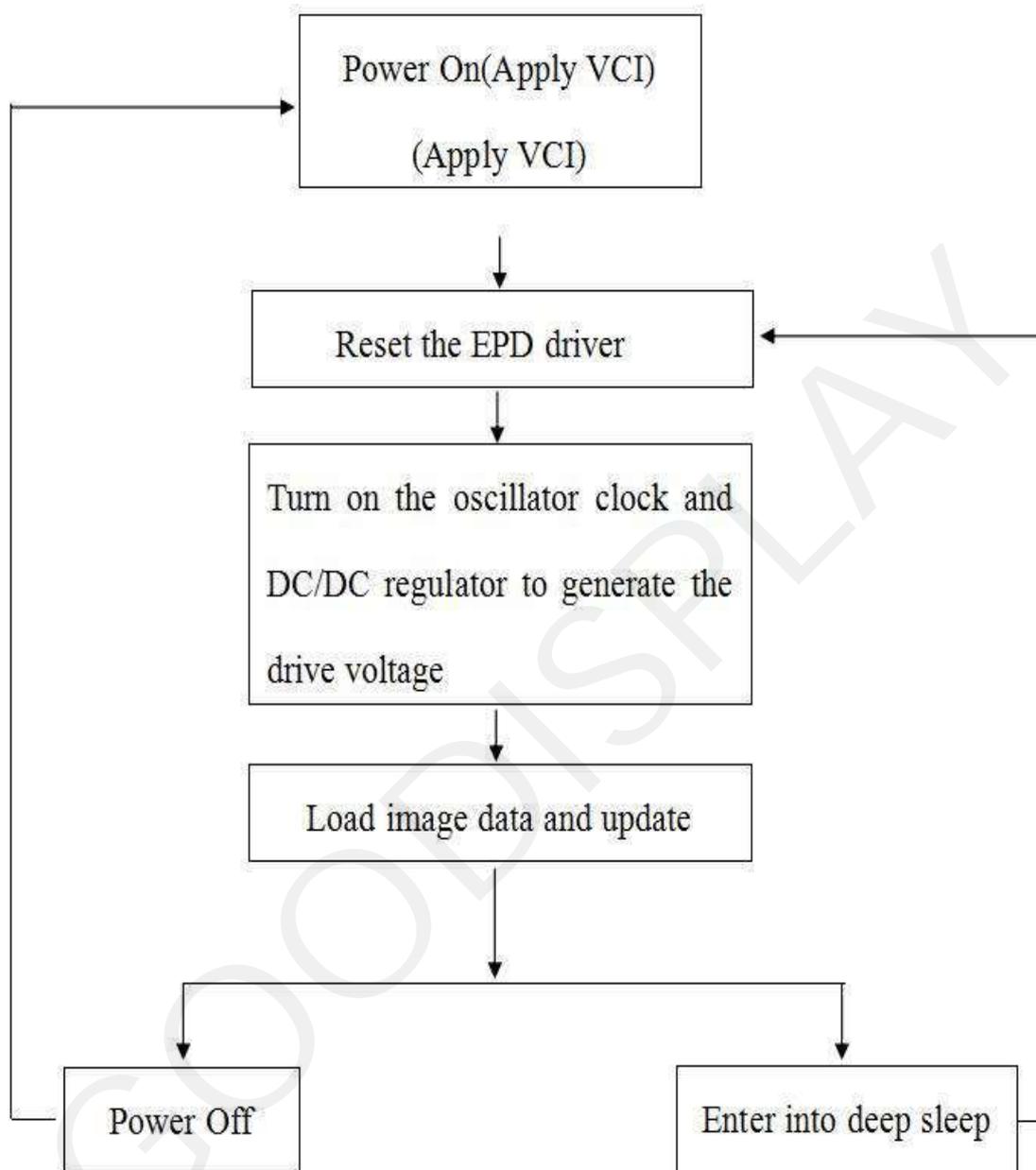
### 9. Typical Application Circuit with SPI Interface



Part Name	Requirements for spare part
C1—C12	0603/0805; X5R/X7R; Voltage Rating: ≥25V
R1、R2	0603/0805; 1% variation, ≥0.05W
D1—D3	MBR0530: 1)Reverse DC Voltage ≥30V 2)Io ≥500mA 3)Forward voltage ≤430mV
Q1	Si1308EDL: 1)Drain-Source breakdown voltage ≥30V 2)Vgs(th) ≤1.5V 3)Rds(on) ≤400mΩ
L1	refer to NR3015: Io=500mA(max)
P1	24pins, 0.5mm pitch

## 10 Typical Operating Sequence

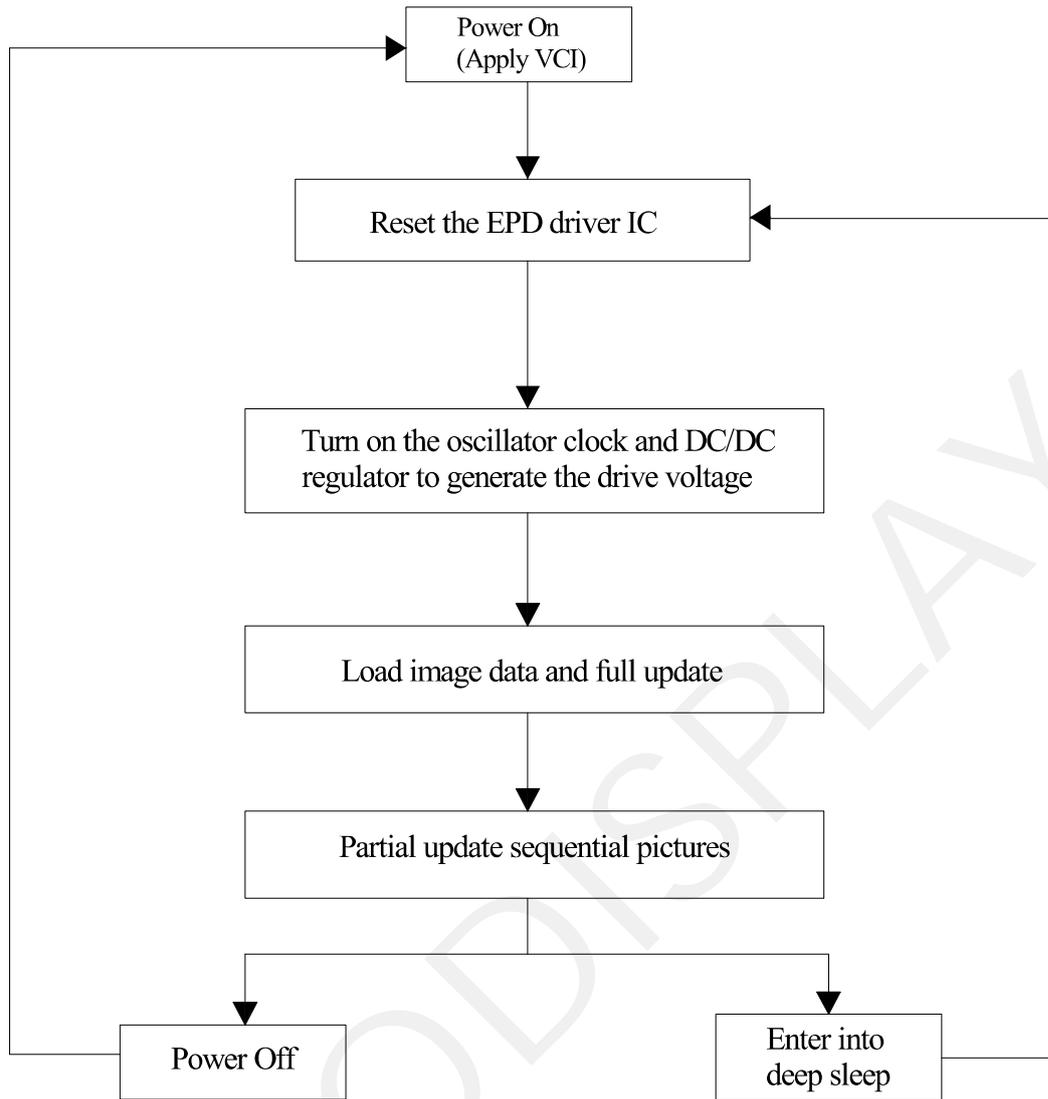
### 10.1 OTP Operation Flow



## 10.2 OTP Operation Reference Program Code

ACTION	VALUE/DATA	COMMENT
POWER ON		
delay	10ms	
PIN CONFIG		
RES#	low	Hardware reset
delay	200us	
RES#	high	
delay	200us	
Read busy pin		Wait for busy low
Command 0x12		Software reset
Read busy pin		Wait for busy low
SET VOLTAGE AND LOAD LUT		
LOAD IMAGE AND UPDATE		
Command 0x24	5000bytes	Load image (200/8*200)(BW)
Command 0x20		
Read busy pin		Wait for busy low
Command 0x10	Data 0X01	Enter deep sleep mode
POWER OFF		

### 10.3 OTP Partial update Operation Flow



## 11. Reliability Test

NO	Test items	Test condition
1	Low-Temperature Storage	T = -25°C, 240 h Test in white pattern
2	High Temperature, Low Humidity Storage	T=+60°C, RH=35%, 240h Test in white pattern
3	High Temperature, Low Humidity Operation	T=+40°C, RH=35%, 240h
4	Low-Temperature Operation	0°C, 240h
5	High-Temperature, High-Humidity Operation	T=40°C, RH=80%, 240h
6	High Temperature, High Humidity Storage	T=50°C, RH=80%, 240h Test in white pattern
7	Temperature Cycle	1 cycle:[-25°C 30min]→[+60 °C 30 min] : 100 cycles Test in white pattern

**Note:** 1. Stay white pattern for storage and non-operation test.  
2. Operation is black→white pattern, the interval is 150s.

## 12. Quality Assurance

### 12.1 Environment

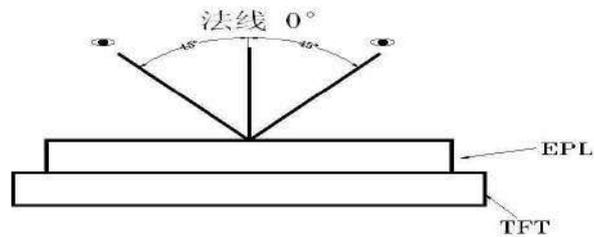
Temperature: 23±3°C

Humidity: 55±10%RH

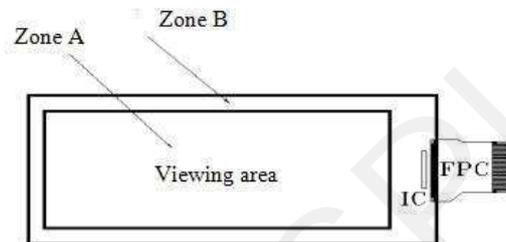
### 12.2 Illuminance

Brightness: 1200~1500LUX; distance: 20-30CM; Angle: Relate 45°surround.

### 12.3 Inspect method

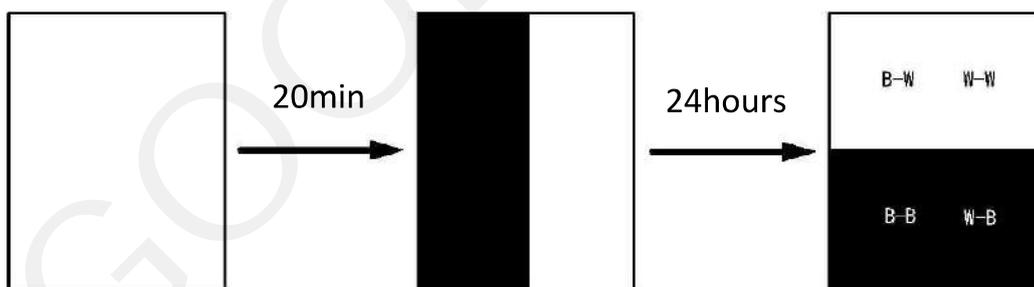


### 12.4 Display area



### 12.5 Ghosting test method

Two-color ghosting is measured with following transition from horizontal 2 scale pattern to vertical 2 scale pattern. The listed optical characteristics are only guaranteed under the controller & waveform provided by Good Display



1) Measurement Instruments: X-rite i1Pro

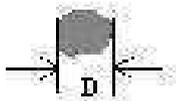
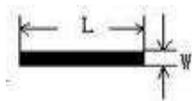
2) Ghosting formula:

W ghosting:  $\Delta L = \text{Max} (\Delta L(W-W, B-W)) - \text{Min} (\Delta L(W-W, B-W))$

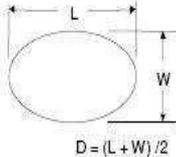
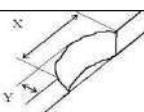
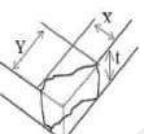
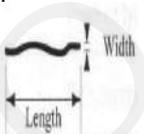
K ghosting:  $\Delta L = \text{Max} (\Delta L(W-B, B-B)) - \text{Min} (\Delta L(W-B, B-B))$

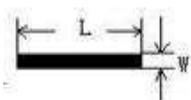
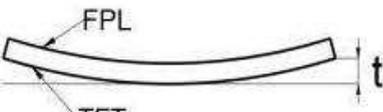
## 12.6 Inspection standard

### 12.6.1 Electric inspection standard

NO.	Item	Standard	Defect level	Method	Scope
1	Display	Display complete Display uniform	MA	Visual inspection	
2	Black/White spots	 $D \leq 0.25\text{mm}$ , Allowed $0.25\text{mm} < D \leq 0.4\text{mm}$ 。 $N \leq 4$ allowable $D > 0.4\text{mm}$ is not allowed	MI		
3	Show B/W lines	 $L \leq 0.4\text{mm}, W \leq 0.1\text{mm}$ negligible $0.4\text{mm} < L \leq 1.0\text{mm}$ $0.1\text{mm} < W \leq 0.4\text{mm}$ $N \leq 4$ allowable $L > 1.0\text{mm}, W > 0.4\text{mm}$ is not allowed		Visual/ Inspection card	Zone A
4	Ghost image	Allowed in switching process	MI	Visual inspection	
5	Flash dot / Multilateral	Flash points are allowed when switching screens Multilateral colors outside the frame are allowed for fixed screen time	MI	Visual/ Inspection card	Zone A Zone B
6	Segmented display	Selection segments are all displayed, and other segments are not displayed after the selection segment.	MA	Visual inspection	Zone A
7	Short circuit/ Circuit break/ Display abnormal	Not Allow			

**12.6.2 Appearance inspection standard**

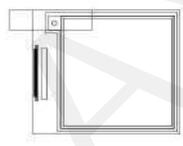
NO.	Item	Standard	Defect level	Method	Scope
1	B/W spots /Bubble/ Foreign bodies/ Dents	 <p><math>D = (L + W) / 2</math></p> <p><math>D \leq 0.25\text{mm}</math> negligible  <math>0.25\text{mm} &lt; D \leq 0.4\text{mm}</math> <math>N \leq 4</math> allowable  <math>D &gt; 0.4\text{mm}</math> is not allowed</p>	MI	Visual inspection	Zone A
2	Glass crack	Not Allow	MA	Visual / Microscope	Zone A Zone B
3	Dirty	Allowed if can be removed	MI		Zone A Zone B
4	Chips/Scratch/ Edge crown	 <p><math>X \leq 3\text{mm}, Y \leq 0.5\text{mm}</math> <math>t =</math> not counted, and without affecting the electrode, permissible</p>  <p><math>2\text{mm} \leq X</math> or <math>2\text{mm} \leq Y</math> <math>t =</math> not counted, and without affecting the electrode, permissible</p>  <p><math>W \leq 0.1\text{mm}, L \leq 5\text{mm}</math>, without affecting the electrode, <math>n \leq 2</math></p>	MI	Visual / Microscope	Zone A Zone B
5	TFT Cracks	 <p>Not Allow</p>	MA	Visual / Microscope	Zone A Zone B
6	Dirty/ foreign body	Allowed if can be removed/ allow	MI	Visual / Microscope	Zone A / Zone B
7	FPC broken/ Goldfingers oxidation/ scratch	 <p>Not Allow</p>	MA	Visual / Microscope	Zone B

8	B/W Line	 <p> <math>L \leq 0.4\text{mm}, W \leq 0.1\text{mm}</math> negligible  <math>0.4\text{mm} &lt; L \leq 1.0\text{mm}</math>  <math>0.1\text{mm} &lt; W \leq 0.4\text{mm}</math>  <math>N \leq 4</math> allowable  <math>L &gt; 1.0\text{mm}, W &gt; 0.4\text{mm}</math> is not allowed         </p>	MI	Visual / Ruler	Zone B
9	TFT edge bulge /TFT chromatic aberration	<p>TFT edge bulge:  <math>X \leq 3\text{mm}, Y \leq 0.3\text{mm}</math> Allowed            TFT chromatic aberration :Allowed</p>	MI	Visual / Microscope	Zone A Zone B
10	Electrostatic point	<p> <math>D \leq 0.2\text{mm}</math>, allow  <math>0.2\text{mm} &lt; D \leq 0.35\text{mm}, n \leq 4</math> allow  <math>D &gt; 0.35\text{mm}</math> is not allowed  <math>(n \leq 5)</math> items are allowed within 5 mm in diameter)         </p>	MI	Visual / Microscope	Zone A
11	PCB damaged/ Poor welding/ Curl	<p>PCB (Circuit area) damaged Not Allow            PCB Poor welding Not Allow            PCB Curl <math>\leq 1\%</math></p>	MI	Visual / Ruler	Zone B
12	Edge glue height/ Edge glue bubble	<p>Edge Adhesives <math>H \leq</math>PS surface (Including protect film) Edge adhesives seep in <math>\leq 1/2</math> Margin width            Length excluding            Edge adhesives bubble: bubble Width <math>\leq 1/2</math> Margin width; Length <math>\leq 5.0\text{mm}</math>. <math>n \leq 5</math></p>			
13	Protect film	Surface scratch but not effect protect function, Allowed		Visual Inspection	
14	Silicon glue	<p>Thickness <math>\leq</math>PS surface(With protect film): Full cover the IC;            Shape:            The width on the FPC <math>\leq 0.5\text{mm}</math> (Front)            The width on the FPC <math>\leq 1.0\text{mm}</math> (Back)            smooth surface, No obvious raised.</p>	MI	Visual Inspection	
15	Warp degree (TFT substrate)	 <p> <math>t \leq 1.0\text{mm}</math> </p>	MI	Ruler	
16	Color difference in COM area (Silver point area)	Allowed		Visual Inspection	

### 13.Packaging

## PACKING INSTRUCTION

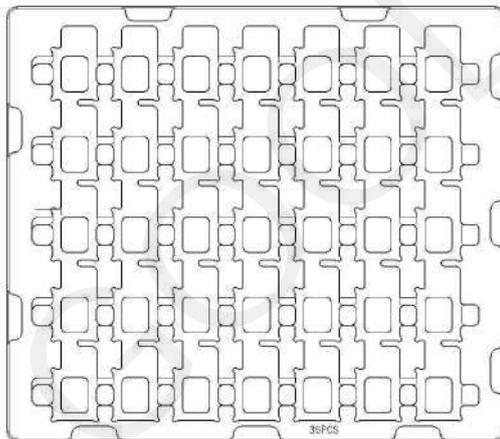
P/N	Customer Code	Ref.P/N	Type	PKG Method	Marking	Surface Marks	Pull Tape
			GLASS	Blister	BACK	None	YES

Packing Materials List					35PCS/LAYER, 20LAYER/CTN, TOTAL 700PCS/CTN.
List	Model	Materials	Q'ty	Unit	Pull tape: 
Carton	7# 417*362*229 mm	corrugate	1	Piece	
Inner Carton	7#(INNER) 400*343 *95 mm	corrugate	2	Piece	
Blister		PET	22	Piece	
Thin foam	298.4*273.92*11.5-1.83MM	EPE	20	Piece	
Antistatic vacuum bag	450*590*0.075		2	Piece	
Foam board		EPE	5	Piece	
PULL TAPE	16*5*10.05		700	Piece	

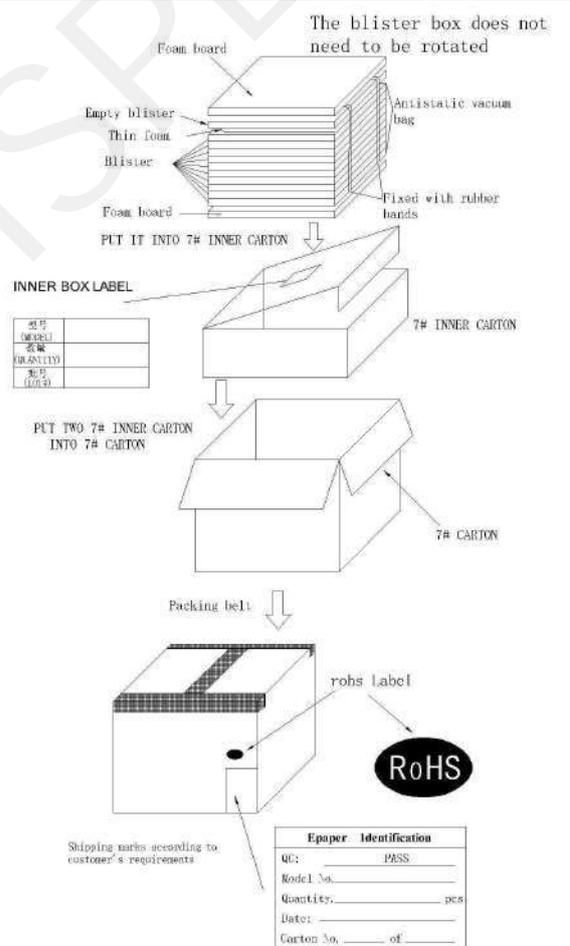
Detail:

Blister box:

Note: there are 20 layers of products, divided into 2 inner boxes, and an empty blister box is placed on the top of each inner box, so the number of blister boxes is 22



QUANTITY: 35PCS



## 14. Handling, Safety and Environment Requirements

<b>WARNING</b>
<p>The display glass may break when it is dropped or bumped on a hard surface. Handle with care.</p> <p>Should the display break, do not touch the electrophoretic material. In case of contact with electrophoretic material, wash with water and soap.</p>

<b>CAUTION</b>
<p>The display module should not be exposed to harmful gases, such as acid and alkali gases, which corrode electronic components.</p>
<p>Disassembling the display module can cause permanent damage and invalidate the warranty agreements.</p>

Observe general precautions that are common to handling delicate electronic components. The glass can break and front surfaces can easily be damaged. Moreover the display is sensitive to static electricity and other rough environmental conditions.

<b>Data sheet status</b>	
Product specification	The data sheet contains final product specifications.
<b>Limiting values</b>	
<p>Limiting values given are in accordance with the Absolute Maximum Rating System (IEC 134).</p> <p>Stress above one or more of the limiting values may cause permanent damage to the device.</p> <p>These are stress ratings only and operation of the device at these or any other conditions above those given in the Characteristics sections of the specification is not implied. Exposure to limiting values for extended periods may affect device reliability.</p>	
<b>Application information</b>	
<p>Where application information is given, it is advisory and does not form part of the specification.</p>	

<b>Product Environmental certification</b>
RoHS

## 15. Matched Development Kit

Our Development Kit designed for SPI E-paper Display aims to help users to learn how to use E-paper Display more easily. It can refresh black-white E-paper Display, three-color (black, white and red/Yellow) E-paper Display and four-color(black, white, red and yellow) Good Display 's E-pa per Display. And it is also added the functions of USB serial port, FLASH c hip, font chip, current detection ect.

Development Kit consists of the development board and the pinboard. Supported development platforms include STM32, ESP32, ESP8266, Arduino UNO, etc. More details, please click to the following links:

STM32 <https://www.good-display.com/product/219.html>

ESP32 <https://www.good-display.com/product/338.html>

ESP8266 <https://www.good-display.com/product/220.html>

Arduino UNO <https://www.good-display.com/product/222.html>

## 16. Precautions

- (1) Do not apply pressure to the EPD panel in order to prevent damaging it.
- (2) Do not connector disconnect the interface connector while the EPD panel is in operation.
- (3) Do not touch IC bonding area. It may scratch TFT lead or damage IC function.
- (4) Please be mindful of moisture to avoid its penetration into the EPD panel, which may cause damage during operation.
- (5) High temperature, high humidity, sunlight or fluorescent light may degrade the EPD panel' s performance. Please do not expose the unprotected EPD panel to high temperature, high humidity, sunlight, or fluorescent for long periods of time.
- (6) For more precautions, please click on the link:

<https://www.good-display.com/news/80.html>

GOODDISPLAY